

2025-26 CAA Chess League

- 1. Schools may have up to 4 players playing for points in any given match versus another school**
- 2. Schools with less than 4 players that want to play for the team championship will use ghost players that will forfeit their matches**
- 3. The CAA Team Championship seeding will be based on total points accumulated throughout the season by players playing in the weekly matches (maximum of 4 players counting in any given match)**
- 4. Schools will designate their 4 players for each match. The schools can change their lineups for each match. If a team brings more than 4 players, practice matches that do not officially count towards points will be organized.**
- 5. Each coach will fill out a separate lineup/ match sheet and turn this into the site supervisor.**
- 6. If a school has less than 4 players for a match, Boards 1, 2, and 3 must be filled out first in descending order starting on Board 1.**
- 7. Each school will also be required to bring 2 chess sets and 2 digital clocks to every chess event. Schools will play 2 matches per day.**
- 8. Each player will be allowed a 30 minute clock to make moves during the match. If the match is not decided but a player has no more time left on their clock then the opponent will win the match.**
- 9. The league plays “touch rules”, if a player touches a piece then that is the piece that must be moved.**

10. If players have an issue during play, they should pause their clocks, raise their hands and ask for assistance from their 2 coaches.
11. Any situation that needs an outside decision will be decided by an agreement of the two coaches of the teams involved in the match. If they cannot reach agreement then they will ask the remaining coaches in attendance to come to a decision.
12. When player finish a chess match they should raise their hands and ask for a coach to verify the outcome before declaring the outcome. Once the players have a final outcome decidedboth players will go to the scoring supervisor table, host school, and report the match result.
13. Shayla Henderson is the new CAA Chess Director
14. The CAA will use our new CAA Bound Platform for reporting scores and keeping individual and team rankings
15. Schools should call the hosting school and talk to the site supervisor if for some reason they will be late or not able to attend the competition on any given Match Day.
16. At the Team and Individual CAA Championships, Shayla Henderson will act as the scoring supervisor and also will be the final decision on any issues that need a ruling.
17. To be eligible for the Team and Individual Championships, a player must register a minimum of 3 match results during competitions.
18. Notation is not a requirement during play.

Etiquette rules during play:

- 1. Players and supporters who are not in the match being contested will remain 5 feet away from the table and not make any suggestions or comments that could impact player decisions.**
- 2. Players competing against each other should exhibit great sportsmanship during play and not make any distracting noises or actions.**
- 3. Players are not allowed to have electronic devices on during play... texting, phone calls, and headsets are not permitted during match play.**
- 4. Players will wear a Lanyard with CAA Name tag when on Campus at our host schools.**
- 5.**
- 6. Players will respect the property and furniture of our host schools**
- 7. Players will clean up the chess room before leaving the facility.**

CAA State Championship JH Team trophies: 1st, 2nd

CAA State Championship Individual JH Medals:

Level 1: 1st, 2nd, 3rd and 4th

Level 2: 1st, 2nd, 3rd and 4th

Level 3-4: 1st, 2nd, 3rd and 4th

CAA State Championship HS Team trophies: 1st, 2nd

CAA State Championship Individual HS Medals:

Level 1: 1st, 2nd, 3rd and 4th

Level 2: 1st, 2nd, 3rd and 4th

Level 3: 1st, 2nd, 3rd and 4th

Level 4: 1st, 2nd, 3rd and 4th