

**ARTICLE:
Kickball**

37.1 GENERAL INFORMATION

37.1.1 The CAA shall adopt the current edition of the World Kickball Association Rules (<https://kickball.com/rules/#TOC8>) and Regulations. These rules shall govern unless noted below.

37.1.2 Any discrepancies will be ruled upon by the league director and/or the Competition Committee.

37.2 COACHING

37.2.1 Certification - Refer to Article 4

37.3 PLAYER

Teams consist of 10 players on the field
Must have no more than 7 boys on the field at one time
3 or more girls must be on the field at all times.

HOME TEAM RESPONSIBILITIES

37.3.1 Home team must enter scores within 24 hours.

37.3.1.1 Enter forfeit results as 2-0. A score of a forfeited game is 2 to 0 unless the game is forfeited after the number of innings required for a regulation game, and the offending team is behind. Then the score remains as recorded. If the offending team is leading, the score shall be 2 to 0; otherwise, the score shall be the score at the time of the forfeit if the team ahead at the time of the forfeit is not the offending team.

37.4 EQUIPMENT, UNIFORM & FIELD GUIDELINES

37.4.1 Ball

37.4.1.1 The official kickball is the red WAKA Logo Kickball (can be found at Dicks Sporting Goods or through Amazon), measuring 10 inches in diameter when properly inflated to a pressure of 1.5 pounds per square inch.

37.4.2 CLEAT/SHOES

37.4.2.3 Shoes are required. All players must wear shoes with plastic, nylon, canvas, leather, or similar synthetic material uppers. The soles may be smooth, soft, or hard rubber cleats. No metal cleats or open front/back shoes are allowed.

37.4.3 PLAYER UNIFORM

37.4.3.1 A uniform shall not have any dangerous or reflective buttons or ornaments.

37.4.3.3 Players are allowed to wear jewelry as long as the umpire finds it not distracting or overdone, such as large hoop or hanging jewelry. String and rubber wristbands are allowed, but hard bracelets and rings are not allowed. Religious or medical-alert items are not considered jewelry.

37.4.3.4 Jerseys must have a number on the front (pocket size) and back 10' diameter

37.4.3.5 No players on the same team shall wear identical numbers (0 and 00 are considered the same number).

37.4.3.6 Uniform bottom must be solid in color and/or match the uniform top design.

37.4.4 COACH ATTIRE

37.4.4.1 When in live ball areas, a coach shall be attired in a school uniform or jersey/coaching shirt with slacks, shorts, or other leg coverings in school colors or colors of khaki, black, white, or gray.

37.4.5 FIELD

37.4.5.1 The pitching plate will be 43'.

37.4.5.2 Bases will be 60 feet apart.

37.5 GAME AND TIME MANDATES - Regular Season

37.5.1 High School - 10-minute grace period from posted game time

37.5.1.1 Junior High - 10-minute grace period

37.5.2 Games for High School are scheduled for 7 innings.

37.5.2.1 Junior High games are scheduled for 7 innings.

37.5.3 Regular Season Time Limits

37.5.3.1 High School games will adhere to a strict time limit of 55 minutes.

37.5.3.2 Junior High games will adhere to a strict time limit of 55 minutes.

37.5.3.3 Time will officially start on the first pitch.

37.5.3.4 No new inning will be started after the expired time limits.

37.5.3.5 An inning will be considered started after the final out of the previous inning is recorded.

37.5.3.6 If teams are tied after the time limit has expired and both teams have completed their at-bats, a tie is allowed.

37.5.4 The CAA regular season has the following Mercy Rules in effect:

37.5.4.1 A team can only score a max of 10 runs per half-inning.

37.5.4.1.1 After the 10th run, the half inning is over regardless of outs.

37.5.4.1.2 Applies only during regular season games

37.5.4.1.3 During post-season play...

37.6 GAME GUIDELINES

37.6.1 CAA allows teams to start an official game with 9 players

37.6.1.1 The tenth spot in the batter order is left blank until filled and will be recorded as an out. A player coming late is still a legal participant and may then occupy the vacant 9th spot in the order.

37.6.1.2 A team may not continue to compete with fewer than 8 players at any time, or the game will end in a forfeit.

37.7 SPORTSMANSHIP AND EJECTION: Refer to Article 12

37.8 POSTSEASON INFORMATION

37.8.1 Tournament brackets will be created according to standings from power rankings.

37.8.2 Game time is forfeit time.

37.8.3 CAA Tournament games are 7 innings for High School

37.8.4 CAA Tournament games are 7 innings for Junior High

37.8.4.1 Regular season time limits.

37.8.4.2 CAA Mercy rules are in effect. 20 runs after 4 innings, 15 after 5 innings, or 10 after 6 innings.

37.8.4.2.1 10-run rule will not be enforced

37.4.5 School uniform or jersey/coaching shirt must be worn to all playoff events. Failure to do so may result in a fine.

37.4.6 Forfeits and no-shows for playoff games will be subjected to a fine, and the forfeiting team will also be responsible for the officials.